



Bear Den # - working toward Bear Badge

		Achievement	Requirements	Type	Location	Month	
GOD (1)	1	Ways We Worship	Practice your religion...	family	Scout Home		
	2	Emblems of Faith	Earn the religious emblem of your faith.	family			
COUNTRY (3)	3	What makes America special?					
	4	Tall Tales					
	6	Take care of your planet (do 3)	a	Recycle at home...	family		
			b	Plant a tree...	family		
			c	Find out what happens to your trash...	family		
			d	Do water-usage survey at home...	family		
			e	Discuss ways we use energy at home...	family		
			f	Find out...about your family's electric use...	family		
	7	Law enforcement is a big job (do all 6)	a	Fingerprints...	den		
			b	Police station visit	outing		
			c	Door & windows at home...	family		
			d	Help in your neighborhood...	family		
			e	Fire & police numbers posted...	family		
			f	Help law enforcement...	den		
	5	Sharing your world with wildlife (do 4)	a	Poster about bird or animal...	fam/den		
b			Build or make a bird feeder or birdhouse	den			
c			Wildlife Conservation Officer...	outing			
d			Visit Zoo, Nature Center, ...	outing			
e			Extinct & Endangered...	den			



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SELF (4)	15	Games, games, games (do 2)	a	Set-up equipment & play 2 games...	den		
			b	Play 2 organized games...	den		
			c	Select game, explain rules & play game...	den		
	16	Building muscles (do all)	a	Physical fitness stretching exercises...	den		
			b	Two-person contests (do 6 of 9)	den		
			c	Crab relay, gorilla relay, etc... Competitions	den		
	21	Build a model (do g & 2 others)	a	Build model from kit (Pinewood Derby Car in January)	den		
			b	Build display for model	den		
			c	Room layout...	den		
			d	Nature model...	den		
			e	Go & See display model...	outing		
			f	Make a model of rocket (Espinoso)	den		
			g	Character Connection - Resourcefulness	den		
	17	Information, please? (do a & 3 more) We count this toward electives...	a	Watch TV show with family...	family		
			b	Play charades with den	den		
			c	Visit Newspaper office...	outing		
			d	Use computer for information & write report	family		
			e	Write letter to a company...	family		
			f	Talk with parent about job facts...	family		
	19	Shavings and chips (do all)	a	Knife handling safety rules	den		
			b	Pocketknife care & use...	den		
			c	Pocketknife carving...	den		
			d	Whittling Chip card...	den		
	14	Ride right					
18	Jot it down						
20	Sawdust and nails						
22	Tying it all up						
23	Sports, sports, sports						
24	Be a leader (do f & two others) (the boys will take turns at each den meeting)						



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FAMILY (4)	8	The past is exciting and important (do g & two others)	a	Back issues @ library or newspaper office...	F A M I L Y	The timing of the Family Achievements in this section is up to each individual family. Please be sure to sign-off in the book so Den Leader can keep track of them. And, the boys need to finish these by early November.
			b	Talk with "retired" Cub Scout...		
			c	Add to Pack scrapbook...		
			d	Family tree...		
			e	Community History...		
			f	Write in journal for 2 weeks		
			g	Character Connection - Respect		
	9	What's cooking? (do 4)	a	With an adult, bake cookies		
			b	Make snack for den meeting (boys will take turns for ea. mtg. I'll have a schedule)		
			c	Prepare one part of brkfst, lunch, dinner		
			d	Junk food...		
			e	Make some trail mix for a hike (we'll make it together for June		
			f	Make a dessert for your family.		
			g	Outdoor cooking		
	10	Family Fun (do both)	a	Go on a trip with your family.		
			b	Have a family fun night at home.		
	11	Be Ready! (do a through e & g, but they recommend all)	a	Tell what to do in case of an accident...		
			b	Tell what to do . . . Water accident		
			c	Tell what to do . . . School bus accident		
			d	Tell what to do . . . Car accident		
			e	Escape route from home . . .		
			f	Health checkup by physician (optional)		
			g	Character Connection - Courage		
	12	Family Fun Outdoors (do 3 of 5)	a	Go camping with your family.		
			b	Go on a hike with your family.		
			c	Have a picnic with your family.		
			d	Attend outdoor event with your family		
			e	Plan your outdoor family day.		
13	Saving well, spending well (do 4 of 7)	a	Go grocery shopping with parent...			
		b	Set-u savings account...			
		c	Keep spending record for 2 weeks...			
		d	Pretend you're shopping for a family car			
		e	Discuss family finances with parent...			
		f	Play money board game with family...			
		g	Figure-out food cost/family member...			



Bear Den #3

Elective		Month
19. SWIMMING Always have an adult with you who can swim.	.	Jump feet first into water over your head, swim 25 feet on the surface, stop, turn sharply, and swim back.
	a.	Swim on your back, the elementary backstroke, for 30 feet.
	b.	Rest by floating on your back, using as little motion as possible for at least one minute.
	c.	Tell what is meant by the buddy system. Know the basic rules of safe swimming
	d.	Do a racing dive from edge of pool and swim 60 feet, using a racing stroke. (You might need to make a turn.)
12. NATURE CRAFTS	a.	Make solar prints of three kinds of leaves.
	b.	Make a display of eight different animal tracks with an eraser print.
	c.	Collect, press, and label ten kinds of leaves.
	d.	Build a waterscope and identify five types of water life.
	e.	Collect eight kinds of plant seeds and label them.
	f.	Collect, mount, and label ten kinds of rocks or minerals.
	g.	Collect, mount, and label five kinds of shells.
	h.	Build and use a bird caller.
2. WEATHER	a.	Learn how to read an outdoor thermometer. Put one outdoors and read it at the same time every day for two weeks. Keep a record of each day's temperature and a description of the
	b.	Build a weather vane. Record wind direction every day at the same hour for two weeks. Keep a record of the weather for each day.
	c.	Make a rain gauge.
	d.	Find out what a barometer is and how it works. Tell your den about it. Tell what "relative humidity" means.
	e.	Learn to identify three different kinds of clouds. Estimate their heights.
	f.	Watch the weather forecast on TV every day for two weeks. Describe three different
21. SALES		sales you make yourself. When the program is over, add up the sales you have made.
	a.	Help with a garage sale or rummage sale. This can be with your family or a neighbor, or it can be a church, school, or pack event.



Bear Den #3

Elective		Month
23. MAPS	.	Look up your state on a U.S. map. What other states touch its borders?
	a.	Find your city or town on a map of your state. How far do you live from the state capital?
	b.	In which time zone do you live? How many time zones are there in the U.S.?
	c.	Make a map showing the route from your home to your school or den meeting place.
	d.	Mark a map showing the way to a place you would like to visit that is at least 50 miles from your home.
4. ELECTRICITY	a.	Wire a buzzer or doorbell.
	b.	Make an electric buzzer game.
	c.	Make a simple bar or horseshoe electromagnet.
	d.	Use a simple electric motor.
	e.	Make a crane with an electromagnetic lift.
17. REPAIRS	.	With the help of an adult, fix an electric plug or appliance.
	a.	Use glue or epoxy to repair something.
	b.	Remove and clean a drain trap.
	c.	Refinish or repaint something.
	d.	Agree with an adult in your family on some repair job to be done and do it. (Each time you do this differently, it counts as a completed project.)
8. CUB SCOUT BAND	a.	Make and play a homemade musical instrument - cigar-box banjo, washtub bull fiddle, a drum or
	b.	Learn to play two familiar tunes on any musical instrument.
	c.	Play in a den band using homemade or regular musical instruments. Play at a pack meeting.
	d.	Play two tunes on any recognized band or orchestra instrument.
7. THINGS THAT GO	a.	With an adult's help, make a scooter or a Cubmobile. Know the safety rules.
	b.	With an adult's help, make a windmill.
	c.	With an adult's help, make a waterwheel.
	d.	Make an invention of your own design that goes.
3. RADIO	a.	Build a crystal or diode radio. Check with your local craft or hobby shop or the nearest Scout shop that carries a crystal radio kit. It is all right to use a kit.
	b.	Make and operate a battery powered radio, following the directions with the kit.
9. ART	a.	Do an original art project and show it at a pack meeting. Every project you do counts as one requirement Mobile or wire sculpture, Silhouette, Acrylic painting, Watercolor painting, Collage, Mosaic, Clay sculpture, Silk screen picture.



Bear Den #3

	<u>Elective</u>	<u>Month</u>
	b. Visit an art museum or picture gallery with your den or family.	
	c. Find a favorite outdoor location and draw or paint it.	
10. MASKS	a. Make a simple papier-mâché mask.	
	b. Make an animal mask.	
	c. Make a clown mask.	
1. SPACE	a. Identify two constellations and the North Star in the night sky.	
	b. Make a pinhole planetarium and show three constellations.	
	c. Visit a planetarium.	
	d. Build a model of a rocket or space satellite.	
	e. Read and talk about at least one man-made satellite and one natural one.	
	f. Find a picture of another planet in our solar system. Explain how it is different from Earth.	



Bear Den #3

Elective		Month
20. SPORTS		. In archery, know the safety rules and how to shoot correctly. Put six arrows into a 4-foot target at a distance of 15 feet. Make an arrow holder. (This can be done only at a
		a. In skiing, know the Skier's Safety and Courtesy Code. Demonstrate walking and kick turn, climbing with a side step or herringbone, a snowplow stop, a stem turn, four linked snowplow or stem turns, straight running in a downhill position or cross-country position, and how to recover from a fall.
		b. In ice skating, know the safety rules. From a standing start, skate forward 150 feet; and come to a complete stop within 20 feet. Skate around a corner clockwise and counterclockwise without coasting. Show a turn from forward to backward. Skate backward 50 feet.
		c. In track, show how to make a sprint start. Run the 50-yard dash in 10 seconds or less. Show how to do the standing long jump, the running long jump, or high jump. (Be sure to have a soft landing area.)
		d. In roller skating (with conventional or in-line skates), know the safety rules. From a standing start, skate forward 150 feet; and come to a complete stop within 20 feet. Skate around a corner clockwise and counterclockwise without coasting and show a turn from forward to backward. Skate backward 50 feet. Wear the proper protective clothing.
		e. Earn a new Cub Scout Sports pin. (Repeat three times with different sports to earn up to three Arrow Points.)
5. BOATS		
6. AIRCRAFT		
14. LANDSCAPING		
15. WATER AND SOIL		



Bear Den #3

Elective		Month
11. PHOTOGRAPHY	a. Practice holding a camera still in one position. Learn to push the shutter button without moving the camera. Do this without film in the camera until you have learned how. Look through the viewfinder and see what your picture will look like. Make sure that everything you want in your	
	b. Take five pictures of the same subject in different kinds of light.	
	1. Subject in direct sun with direct light.	
	2. Subject in direct sun with side light.	
	3. Subject in direct sun with back light.	
	4. Subject in shade on a sunny day.	
	5. Subject on a cloudy day.	
	c. Put your pictures to use.	
	1. Mount a picture on cardboard for display.	
	2. Mount on cardboard and give it to a friend.	
	3. Make three pictures that show how something happened (tell a story) and write a one sentence explanation for each.	
	d. Take a picture in your house.	
	1. With available light.	
2. Using a flash attachment or photoflood (bright light).		
13. MAGIC	a. Learn and show three magic tricks.	
	b. With your den, put on a magic show for someone else.	
	c. Learn and show four puzzles.	
	d. Learn and show three rope tricks.	
16. FARM ANIMALS	e. Take care of a farm animal. Decide with your parent the things you will do and how long you will do them.	
	f. Name and describe six kinds of farm animals and tell their common uses.	
	g. Read a book about farm animals and tell your den about it.	
	h. With your family or den, visit a livestock exhibit at a county or state fair.	



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18. BACKYARD GYM	.	Build and use an outdoor gym with at least three items from this list.
		1. Balance board
		2. Trapeze
		3. Tire walk
		4. Tire swing
		5. Tetherball
		6. Climbing rope
		7. Running long jump area.
	a.	Build three outdoor toss games.
	b.	Plan an outdoor game or gym day with your den. (This can be part of a pack activity). Put your plans on paper.
c.	Hold an open house for your backyard gym.	
22. COLLECTING THINGS	.	Start a stamp collection. You can get information about stamp collecting at any U.S. post office.
	a.	Mount and display a collection of emblems, coins, or other items to show at a pack meeting. This can be any kind of collection. Every time you show a different kind of collection, it counts as one requirement.
	b.	Start your own library. Keep your own books and pamphlets in order by subject. List the title, author, and subject of each on an index card and keep the cards in a file box, or use a computer program to store the information.



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<u>Elective</u>		<u>Month</u>
24. AMERICAN INDIAN LIFE	.	American Indian people live in every part of what is now the continental United States. Find the name of the American Indian nation that lives or has lived where you live now. Learn about
	a.	Learn, make equipment for, and play two American Indian or other native American games with members of your den. Be able to tell the rules, who won, and what the score was.
	b.	Learn what the American Indian people in your area (or another area) used for shelter before contact with the Europeans. Learn what American Indian people in that area used for shelter today. Make a model of one of these shelters, historic or modern. Compare the kind of shelter you made with the others made in your den.
25. Let's Go Camping	.	Learn about the ten essential items you need for a hike or campout. Assemble your own kit of essential items. Explain why each item is "essential."
	a.	Go on a short hike with your den, following the buddy system. Explain how the buddy system works and why it is important to you to follow it. Tell what to do if you are lost.
	b.	Participate with your den in front of the pack at a campfire.
	c.	Participate with your pack on an overnight campout. Help put up your tent and help set up the campsite.
	d.	Participate with your den in a religious service during an overnight campout or other Cub Scouting event.
	e.	Attend day camp in your area.
	f.	attend resident camp in your area.
g.	Earn the Cub Scout Leave No Trace Award.	

